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EN: This Datasheet is presented by the manufacturer.

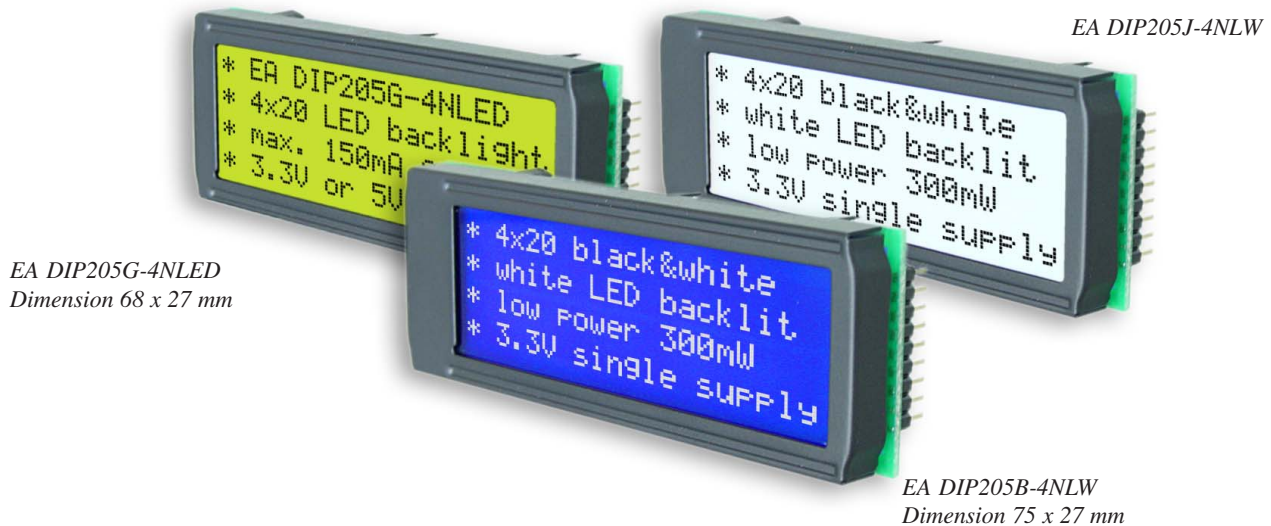
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TEXT DISPLAY

4x20 - 3.75mm

Issue 03.2023

INCL. CONTROLLER RW1073



FEATURES

- * HIGH CONTRAST LCD SUPERTWIST DISPLAY
- * CONTROLLER RW1073-0B (COMPATIBLE TO SSD1803)
- * INTERFACE FOR 4- AND 8-BIT DATA BUS
- * SERIAL SPI INTERFACE (SID, SOD, SCLK)
- * POWER SUPPLY +3.3V / 1.5mA (W./O. B/L)
- * ALTERNATIVELY +5V (NEED TO CHANGE 2 COMPONENTS)
- * LED BACKLIGHT Y/G max. 150mA@+25°C
LED BACKLIGHT BLUE-WHITE AND BLACK-WHITE max. 45mA@+25°C
- * OPERATING TEMPERATURE RANGE -20..+70°C
- * BUILT-IN TEMPERATURE COMPENSATION
- * SOME MORE MODULES WITH SAME SIZE AND SAME PINOUT:
 - DOTMATRIX 1x8, 2x16
 - GRAPHIC 122x32
- * NO SCREWS REQUIRED: SOLDER ONTO PCB ONLY
- * DETACHABLE VIA 9-PIN SOCKET EA B200-9 (2 PCS REQUIRED)

ORDERING INFORMATION

LCD MODULE 4x20 - 3.75mm WITH LED BACKLIGHT Y/G
BLUE-WHITE
BLACK-WHITE
9-PIN SOCKET, HEIGHT 4.3mm (1 PC.)

EA DIP205G-4NLED
EA DIP205B-4NLW
EA DIP205J-4NLW
EA B200-9

PINOUT

| Pin | Symbo | Level | Function | Pin | Symbo | Level | Function |
|-----|-----------|-------|----------------------------|-----|---------|-------|-----------------------------|
| 1 | VSS | L | Power Supply 0V (GND) | 10 | D3 | H / L | Display Data |
| 2 | VDD | H | Power Supply +3.3V | 11 | D4 (D0) | H / L | Display Data |
| 3 | VEE | - | Contrast adjustment, input | 12 | D5 (D1) | H / L | Display Data |
| 4 | RS (CS) | H / L | H=Data, L=Command | 13 | D6 (D2) | H / L | Display Data |
| 5 | R/W (SID) | H / L | H=Read, L=Write | 14 | D7 (D3) | H / L | Display Data, MSB |
| 6 | E (SCLK) | H | Enable (falling edge) | 15 | - | - | NC (see EA DIP122-5N) |
| 7 | D0 (SOD) | H / L | Display Data, LSB | 16 | RES | L | Reset (internal Pullup 10k) |
| 8 | D1 | H / L | Display Data | 17 | A | - | LED B/L+ Resistor required |
| 9 | D2 | H / L | Display Data | 18 | C | - | LED B/L- |

BACKLIGHT

Using the LED backlight requires a current source or external current-limiting resistor. Forward voltage for yellow/green backlight is 3.9~4.2V and for white LED backlight is 3.2~3.5V. Please take care of derating for $T_a > +25^\circ\text{C}$.

Note: Do never connect backlight directly to 5V; this may destroy backlight immediately !

TABLE OF COMMAND RW1073

| Instruction | RE | Instruction Code | | | | | | | | | | Description | Execution Time(μsec ±270KHz) | |
|------------------------|----|------------------|----|-----|-----|-----|-----|-----|-----|-----|-----|---|---|--------|
| | | RS | RW | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 | | | |
| Clear Display | X | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | Write "20H" to DDRAM, and set DDRAM address to "00H" from AC. | 1.53ms |
| Return Home | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | X | Set DDRAM address "00H" from AC and return cursor to its original position if shifted. The contents of DDRAM are not changed. | 1.53ms |
| Power Down Mode | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | PD | Set power down mode bit. PD="1": power down mode set. PD="0": power down mode disable. | 39μS |
| Entry Mode Set | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | I/D | S | Assign cursor moving direction. I/D="1": increment... I/D="0": decrement... and display shift enable bit. S="1": make display shift of the enabled lines by the DS4-DS1 bits in the Shift Enable instruction. S="0": display shift disable. | 39μS | |
| | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | BID | Segment bidirectional function. BID="1": Seg0->Seg1. BID="0": Seg1->Seg0. | 39μS | |
| Display ON/OFF Control | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | D | C | B | Set display/cursor/blink on/off. D="1": display on. D="0": display off. C="1": cursor on. C="0": cursor off. B="1": blink on. B="0": blink off. | 39μS | |
| Extended Function set | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | FW | BW | NW | Assign font width; black/white inverting of cursor, and 4-line display mode bit. FW="1": 6-dot font width. FW="0": 5-dot font width. BW="1": black/white inverting of cursor enable. BW="0": black/white inverting of cursor disable. NW="1": 4-line display mode. NW="0": 1-line or 2-line display mode. | 39μS | |

| Instruction | RE | Instruction Code | | | | | | | | | | Description | Execution Time(μsec ±270KHz) | |
|----------------------------|----|------------------|----|-----|-----|-----|-----|-----|-----|--------|-----|---|--|------|
| | | RS | RW | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 | | | |
| Cursor or Display Shift | 0 | 0 | 0 | 0 | 0 | 0 | 1 | S/C | R/L | X | X | Cursor or display shift. S/C="1": display shift. S/C="0": cursor shift. R/L="1": shift to right. R/L="0": shift to left. | 39μS | |
| Shift Enable | 1 | 0 | 0 | 0 | 0 | 0 | 1 | DS4 | DS3 | DS2 | DS1 | (When DH="1") Determine the line for display shift. DS1="1/0": 1st line display shift enable/disable. DS2="1/0": 2nd line display shift enable/disable. DS3="1/0": 3rd line display shift enable/disable. DS4="1/0": 1th line display shift enable/disable. | 39μS | |
| Function Set | 0 | 0 | 0 | 0 | 0 | 0 | 1 | DL | N | RE (0) | DH | rev | Set interface data length. (DL="1": 8 bit, DL="0": 4bit). Number of display line when NW="0", (N="1": 2-line, N="0": 1-line), extension register, RE(0), shift enable. (DH="1": display enable, DH="0": display disable), and reverse bit (REV="1": reverse display.. REV="0": normal display) | 39μS |
| | 1 | 0 | 0 | 0 | 0 | 0 | 1 | DL | N | RE (1) | BE | 0 | Set DL,N,RE("1") and CGRAM/SEGRAM blink enable (BE) (BE="1": CGRAM/SEGRAM blink enable. BE="0": CGRAM/SEGRAM blink disable) | 39μS |
| Set CGRAM Address | 0 | 0 | 0 | 0 | 1 | AC5 | AC4 | AC3 | AC2 | AC1 | AC0 | Set CGRAM address in address counter. | 39μS | |
| Set SEGRAM Address | 1 | 0 | 0 | 0 | 1 | X | X | AC3 | AC2 | AC1 | AC0 | Set SEGRAM address in address counter. | 39μS | |
| Set DDRAM Address | 0 | 0 | 0 | 1 | AC6 | AC5 | AC4 | AC3 | AC2 | AC1 | AC0 | Set DDRAM address in address counter. | 39μS | |
| Read Busy Flag and Address | X | 0 | 1 | BF | AC6 | AC5 | AC4 | AC3 | AC2 | AC1 | AC0 | Can be known whether during internal operation or not by reading BF. The contents of address counter can also be read. (BF="1": busy state, BF="0": ready state) | 0μS | |
| Write Data | X | 1 | 0 | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | Write data into internal RAM (DDRAM/CGRAM/SEGRAM) | 43μS | |
| Read Data | X | 1 | 1 | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | Read data into internal RAM (DDRAM/CGRAM/SEGRAM) | 43μS | |

| INITIALISATION EXAMPLE FOR 8 BIT MODE | | | | | | | | | | | | |
|---------------------------------------|----|----|-----|-----|-----|-----|-----|-----|-----|-----|------|---|
| Command | RS | RW | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 | Hex | Description |
| Function Set | 0 | 0 | 0 | 0 | 1 | 1 | 0 | 1 | 0 | 0 | \$34 | 8 bit data length, extension bit RE=1 |
| ext. Function Set | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 1 | \$09 | 4 line mode |
| Function Set | 0 | 0 | 0 | 0 | 1 | 1 | 0 | 0 | 0 | 0 | \$30 | 8 bit data length, extension bit RE=0 |
| Display ON/OFF | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | \$0F | display on, cursor on, cursor blink |
| Clear Display | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | \$01 | clear display, cursor 1st. row, 1st. line |
| Entry Mode Set | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 0 | \$06 | cursor will be automatically incremented |

Addressing:

- 1st. line \$00..\$13
- 2nd. line \$20..\$33
- 3rd. line \$40..\$53
- 4th. line \$60..\$73

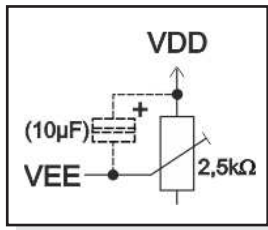
CHARACTER SET

A full character set is built-in already. Additionally to that 8 more characters can be defined individually.

CONTRAST ADJUSTMENT

Pin 3 requires driving voltage for contrast VEE. Adjustment can be done by external potentiometer for example.

Note: In contrast to many other dotmatrix lcd modules input is supplied with VDD level here !



All versions do have a built-in temperature compensation; so there's no more need for contrast adjustment during operation anymore.

| Lower 4bit | Upper 4bit | LLLL | LLH | LLHL | LLHH | LHLL | LHLH | LHHL | LHHH | HLLL | HLLH | HLHL | HLHH | HHLH | HHLH | HHLH | HHHL | HHHH |
|------------|------------|------------|-----|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|
| | | CG RAM (1) | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 1 |

CREATING YOUR OWN CHARACTERS

All these character display modules got the feature to create 8 own characters (ASCII Codes 0..7) in addition to the 240 ROM fixed codes.

- 1.) The command "CG RAM Address Set" defines the ASCII code (Bit 3,4,5) and the dot line (Bit 0,1,2) of the new character. Example demonstrates creating ASCII code \$00.
- 2.) Doing 8 times the write command "Data Write" defines line by line the new character. 8th. byte stands for the cursor line.
- 3.) The newly defined character can be used as a "normal" ASCII code (0..7); use with "DD RAM Address Set" and "Data Write".

| Set CG RAM Address | | | | Data | | | | |
|--------------------|---|-----|-----|------|-----|---|---|------|
| Adresse | | Hex | Bit | | Hex | | | |
| 7 | 6 | 5 | 4 | | | 3 | 2 | 1 |
| 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | \$04 |
| | | | | | | | | \$04 |
| | | | | | | | | \$04 |
| | | | | | | | | \$04 |
| | | | | | | | | \$04 |
| | | | | | | | | \$15 |
| | | | | | | | | \$0E |
| | | | | | | | | \$04 |
| \$00 | | | | | | | | |

EA DIP205-4

5V OPERATION

The supply voltage of the display ex work is 3.3V.

If a 5V-system is used, the display need to be modified by hand:

- remove C2
- add R6 with 0 ohms

COMPATIBILITY EA DIP203-4, DIP204-4 AND DIP205-4

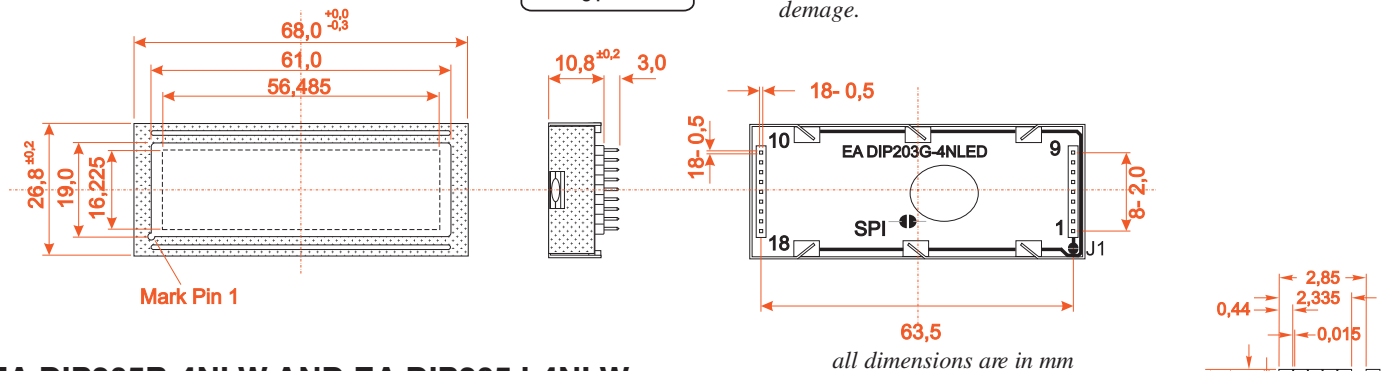
The displays of DIP203, DIP204 and DIP205 series are electrically and mechanically identical to each other running with 3.3V supply mode. Merely a 5V supply is not acceptable with the EA DIP203 series.

EA DIP205G-4NLED

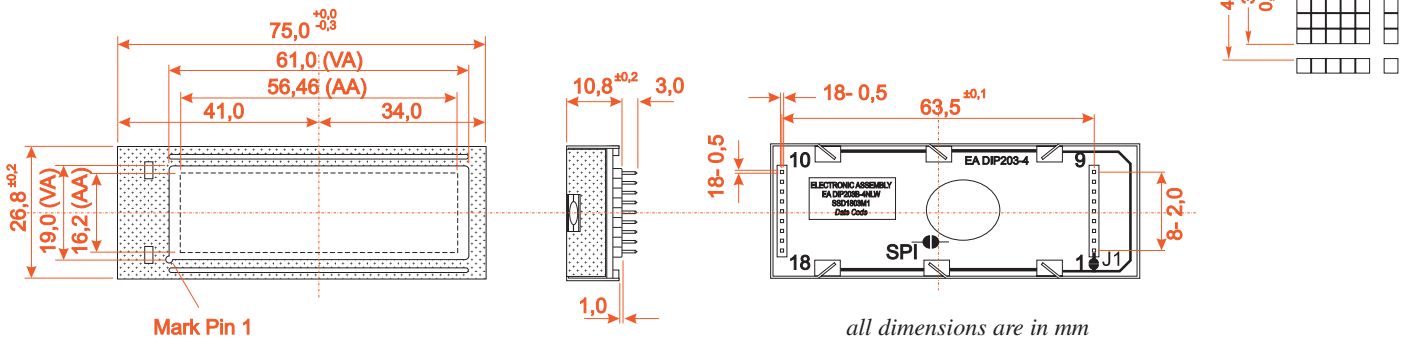


Note:

LC-Displays are generally not suited to wave or reflow soldering. Temperatures of over 80°C can cause lasting damage.

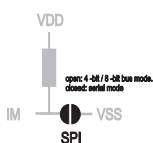


EA DIP205B-4NLW AND EA DIP205J-4NLW



SERIAL SPI MODE

Factory setting for interface is parallel with 4 bit or 8 bit data bus. Alternatively the module can be used with serial data stream. For that, solder link **SPI** has to be closed. Specification for serial operation mode is described in user manual for RW1073:



https://www.lcd-module.de/fileadmin/eng/pdf/zubehoer/RW1073-0B-002_Rev0.0-20121029.pdf

Software for initialisation and programming is same as for 8 bit.